



MS KAIAC Basketball



Guidelines and Rules of Emphasis

The Middle School Basketball program has been established with an emphasis on participation, skill development, and the opportunity to play in an environment where all students, regardless of ability, are able to be active contributors to their team. As a matter of safety, the KAIAC Constitution states that eyeglasses may not be worn at jamborees. Players must wear sports goggles or contact lenses or nothing at all.

With these principles in mind all coaches shall:

1. Divide teams in such a way that ability and grade levels are mixed to create as much parity between teams as possible for both A and B teams. Avoid stacking teams to create all-star type teams.
 - A. A teams: teams from any grade level and ability
 - B. B teams: teams comprised of less skilled and smaller players out of safety concerns, but not restricted to any grade. Most players will be 6th grade students, but each school should gauge where the best fit is for each student.
2. Provide for equal playing time for all student participants and seek to maintain equal ability level representation on the court during the course of a game.
3. Seek to build the students' self-esteem through the game of basketball and to help increase their interest in and ability to play basketball.
4. Exemplify and promote good sportsmanship with their team and provide their students with the fundamental skills to be successful contributors on a basketball team.
5. Teach their team according to the rules which MS KAIAC has chosen to emphasize in the game of basketball.

Basketball Jamboree Format

- A. Basketball is a gender-specific sport.
- B. Rosters for teams should be approximately 8-10 players. Teams may have less, but for fairness to the players, having a squad of less than ten ensures players more opportunity to play.
- C. Players on the Court: five
- D. A/B teams for Boys Basketball: students of lesser size and skill shall be assigned to B teams for safety precautions. The general expectation is that a majority of

students on B teams will be 6th grade students. The remaining boys will be assigned to A teams. Any boy can be on A teams.

- E. Games will be 22 minutes with a minimum of 5 minutes between games.
- F. All baskets will count as 2 points and free throws will count as 1 point each. If a court has an official 3-point line on both ends, then 3-pointers are allowed.
- G. A jump ball will open the game. Jump balls situations will award possession on an alternating basis after the opening jump ball.

H. **Rules of Emphasis**

H.1.No double dribble

H.2.No traveling

H.3.No obvious reaching in

H.4.No carrying the ball (for better players)

H.5.No unnecessary roughness

H.6.No Full-court Press/Defense once possession is clearly established (discretion of referee). Additional clarifications:

H.6.1.the defense may engage the offense in the backcourt if employing a stall tactic

H.6.2.if the ball is brought into the front court and is deflected into the backcourt, the defense may continue applying pressure in the backcourt

H.7.Obvious 3-second rule - students standing under the basket for an inappropriate length of time (needs stricter enforcement); referees can give verbal warnings during play to reinforce this rule

H.8.No moving screen - the person setting the screen must have both feet firmly planted on the floor

H.9.Zone presses are illegal (only man-to-man defense allowed) - first violation results in a warning; second violation results in a foul shot awarded to the offensive team

H.10.Foul shot and Shooting rules

H.10.1.Non-shooting fouls - the team that is fouled gets the ball out of bounds.

H.10.2.Shooting foul

H.10.2.1. On a *made* basket: basket counts and fouled team is awarded a free throw. The fouling team takes the ball out of bounds.

H.10.2.2. On a *missed* basket: the fouled team is awarded a free throw and gets the ball out of bounds.

H.10.2.3. Flagrant fouls: these should be rare, but strictly enforced if the intent is to foul the player without any attempt to go for the ball. An example would be a hard two-handed shove in the back as a player is going up for a layup. The consequences are:

H.10.2.3.1. On a *made* basket: the basket counts and the fouled team is awarded a free throw. The fouled team retains possession of the ball.

H.10.2.3.2. On a *missed* basket: the fouled team gets a free throw and retains the ball.

H.10.2.3.3. Furthermore, the fouling player should be removed from the game immediately and would not be eligible to return for the remainder of that game. It is at the coach's discretion if that player can play the next game.

H.10.3. All foul shots will take place at the end of the game. Foul shots must be rotated between all team members. Foul shots can be observed by the other team if the referee needs to coach the next game.

H.10.4. Fouls on specific players will not be recorded.

H.10.5. If a referee notices one player is continually fouling, a warning should be issued to the coach; if the problem persists that player will be removed from only the game in question.