



MS KAIAC



Basketball All Star Jamboree

Guidelines and Rules of Emphasis

Basketball Tournament Guidelines

For developmental tournaments, officiating is expected to be at a higher level than jamborees due to having more advanced players. Schools are expected to provide adults knowledgeable in the sport to ensure the safety of the players is maintained. Furthermore, referees are expected to strictly enforce rules more so than at jamborees. No warnings will be issued on violations of play. Only issues dealing with sportsmanship may receive a warning. Below are the rules of emphasis:

1. Tournament Set-up

- 1.1. Each school will determine the eligibility for the members of its team. Teams may have a maximum of 10 players.
- 1.2. Games will be 25 minutes in length: two 12-minute halves and 1-minute half time.
- 1.3. Each team can take a 1-minute timeout during games, but not when less than three minutes remain in the game.
- 1.4. Games will have a running clock. The clock will not stop even during timeouts.
- 1.5. Results will be recorded on a whiteboard or other visible display throughout pool play.
- 1.6. A jump ball will open the game. Jump balls situations will award possession on an alternating basis after the opening jump ball.
- 1.7. All baskets will count as 2 points and free throws will count as 1 point each. If a court has an official 3-point line on both ends, then 3-pointers are allowed.
- 1.8. All free throws will be taken after time expires. Each player on the team must shoot a free throw before any player takes a second shot.
- 1.9. Fouls on players will not be recorded.

1.10. Team fouls will not be counted.

2. Rules of Emphasis

2.1. No double dribble.

2.2. No traveling

2.3. No obvious reaching in

2.4. No carrying the ball

2.5. No unnecessary roughness

2.6. Backcourt defense: only on live change of possession, but not on made baskets or out of bounds (boys only); no backcourt defense for girls games when initially bringing the ball into the front court. Additional clarifications:

2.6.1. the defense may engage the offense in the backcourt if employing a stall tactic (girls only)

2.6.2. if the ball is brought into the front court and is deflected into the backcourt, the defense may continue applying pressure in the backcourt (girls only)

2.7. Zone presses are illegal (only man-to-man defense allowed) - first violation results in a warning; second violation results in a free throw awarded to the offensive team

2.8. No moving screen - the person setting the screen must have both feet firmly planted on the floor

2.9. 3-second rule should be strictly enforced

2.10. Fouls

2.10.1. Non-shooting fouls - the team that is fouled gets the ball out of bounds.

2.10.2. Shooting foul (on a *made* basket): basket counts and fouled team is awarded a free throw. The fouling team takes the ball out of bounds.

2.10.3. Shooting foul (on a *missed* basket): the fouled team is awarded a free throw and gets the ball out of bounds.

2.10.4. Flagrant fouls (explanation): these should be rare, but strictly enforced if the intent is to foul the player without any attempt to go for the ball. An example would be a hard two-handed shove in the back as a player is going up for a layup.

- 2.10.5. Flagrant fouls (on a *made* basket): the basket counts and the fouled team is awarded a free throw. The fouled team retains possession of the ball.
- 2.10.6. Flagrant foul (on a *missed* basket): the fouled team gets a foul shot and retains the ball.
- 2.10.7. Flagrant foul (consequence for fouling player): the fouling player should be removed from the game immediately and would not be eligible to return for the remainder of that game. It is at the coach's discretion if that player can play the next game.
- 2.10.8. Excessive fouling -if a referee notices one player is continually fouling, a warning should be issued to the coach; if the problem persists that player will be removed from only the game in question.
- 2.10.9. If a player is called for an unsportsmanlike violation (e.g. spiking the ball, inappropriate language), the player will receive a technical foul. The opposing team will be awarded a free throw and possession of the ball out of bounds.

3. **Substitutions**

3.1. Notify referee of substitutions

3.2. Only during dead ball - made baskets does not constitute a dead ball